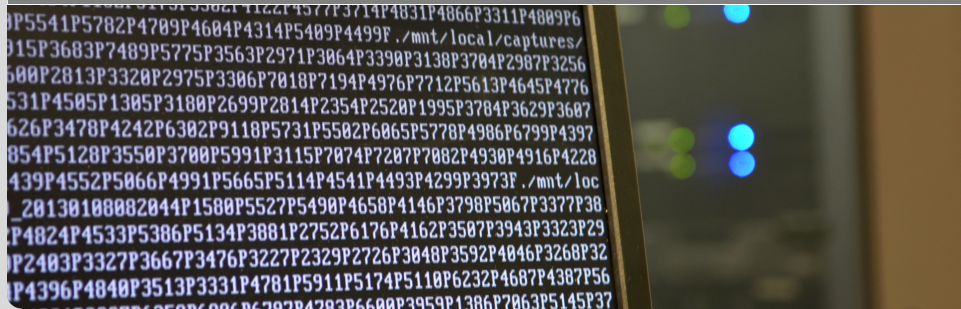


Relational Specification and Verification

From Non-Interference to Regression-free Program Evolution

Bernhard Beckert with M. Kirsten, V. Klebanov, M. Ulbrich, A. Weigl | RS3 Practitioner Event



P5541P5782P4789P4604P4314P5409P4499F ./mnt/local/captures/
015P3683P7489P5775P3563P2971P3064P3390P3138P3704P2987P3256
600P2813P3320P2975P3306P7018P7194P4976P7712P5613P4645P4776
531P4505P1305P3180P2699P2814P2354P2520P1995P3784P3629P3607
626P3478P4242P6302P9118P5731P5502P6065P5778P4986P6799P4397
854P5128P3550P3700P5991P3115P7074P7207P7082P4930P4916P4228
439P4552P5066P4991P5665P5114P4541P4493P4299P3973F ./mnt/loc
_20130108082044P1580P5527P5490P4658P4146P3798P5067P3377P38
P4824P4533P5386P5134P3801P2752P6176P4162P3587P3943P3323P29
P2403P3327P3667P3476P3227P2329P2726P3048P3592P4046P3268P32
P4396P4840P3513P3331P4781P5911P5174P5110P6232P4687P4387P56
P4396P4840P3513P3331P4781P5911P5174P5110P6232P4687P4387P56

Functional Verification:

Prove property for one program

Relational Verification:

Prove relation between two programs

Use Cases:

- Non-interference / Information flow
- Regression Verification
- Relational Properties of Algorithms
- Refinement

Use Cases:

■ Non-interference / Information flow

$$low_1 = low_2 \rightarrow \langle P_1; P_2 \rangle low_1 = low_2$$

■ Regression Verification

■ Relational Properties of Algorithms

■ Refinement

Use Cases:

■ Non-interference / Information flow

$$low_1 = low_2 \rightarrow \langle P_1; P_2 \rangle low_1 = low_2$$

■ Regression Verification

$$in_P = in_Q \rightarrow \langle P; Q \rangle out_P = out_Q$$

■ Relational Properties of Algorithms

■ Refinement

Use Cases:

■ Non-interference / Information flow

$$low_1 = low_2 \rightarrow \langle P_1; P_2 \rangle low_1 = low_2$$

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$$in_P = in_Q \rightarrow \langle P; Q \rangle out_P = out_Q$$

■ Relational Properties of Algorithms

$$ballots_1 \sim ballots_2 \rightarrow \langle P_1; P_2 \rangle winner_1 \approx winner_2$$

■ Refinement

Use Cases:

■ Non-interference / Information flow

$$low_1 = low_2 \rightarrow \langle P_1; P_2 \rangle low_1 = low_2$$

■ Regression Verification

$$in_P = in_Q \rightarrow \langle P; Q \rangle out_P = out_Q$$

■ Relational Properties of Algorithms

$$ballots_1 \sim ballots_2 \rightarrow \langle P_1; P_2 \rangle winner_1 \approx winner_2$$

■ Refinement

$$in_{Abs} \sim in_{Concr} \rightarrow \langle Abs; Concr \rangle out_{Abs} \approx out_{Concr}$$

Functional Verification:

Prove property for one program P

Relational Verification:

Prove relation between two programs P, Q

Functional Verification:

Prove property for one program P

Effort grows with size/complexity of P

Relational Verification:

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Functional Verification:

Prove property for one program P

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Relational Verification:

Prove relation between two programs P, Q

Effort grows with size/complexity of $\Delta(P, Q)$

Functional Verification:

Prove property for one program P

Effort grows with size/complexity of P

Relational Verification:

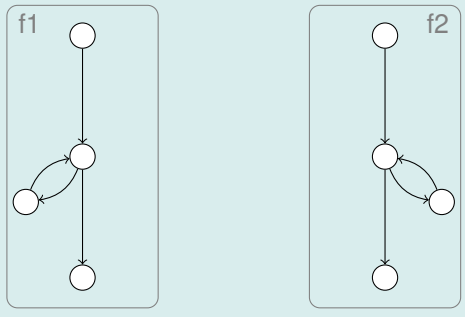
Prove relation between two programs P, Q

Effort grows with size/complexity of $\Delta(P, Q)$

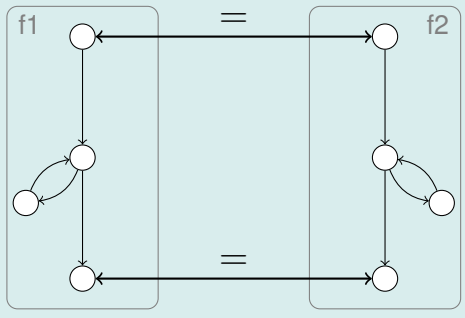
Verification considers P, Q simultaneously!

- deductive reasoning
- about complex interferences / flows
- with high precision
- at program level
- “small” programs

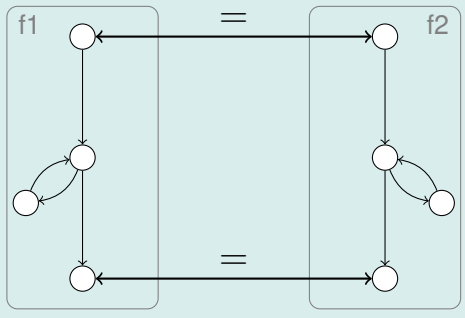
Loop synchronisation



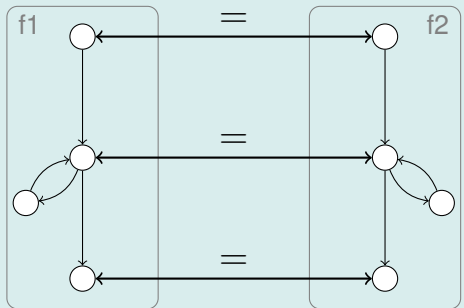
Loop synchronisation



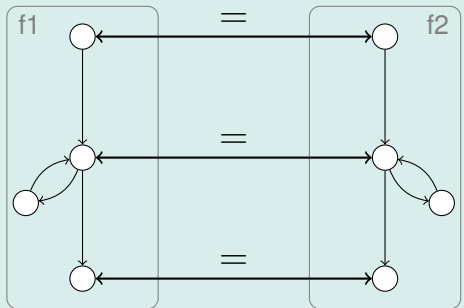
Loop synchronisation



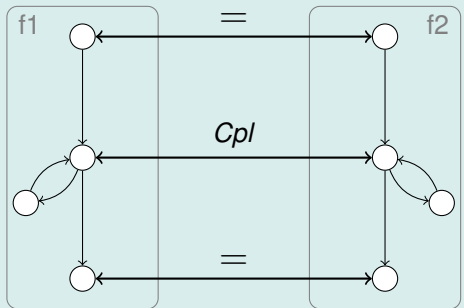
Loop synchronisation



Loop synchronisation

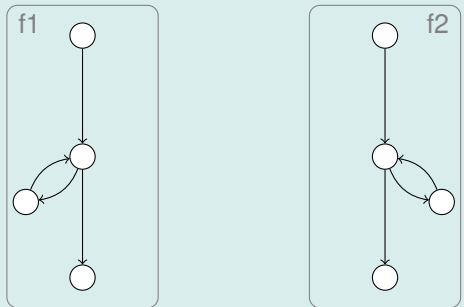


Loop synchronisation



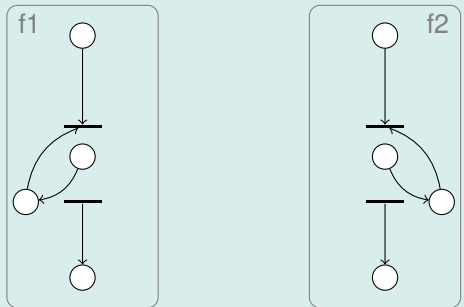
Coupling Invariant Cpl

Loop synchronisation



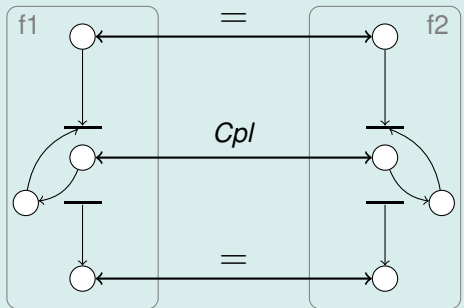
Coupling Invariant Cpl

Loop synchronisation



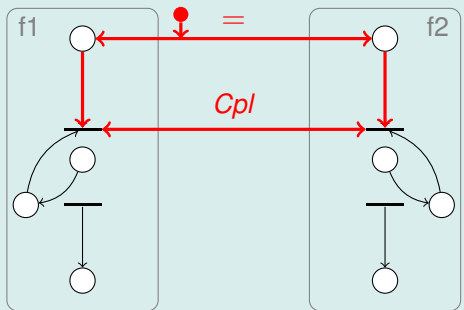
Coupling Invariant Cpl

Loop synchronisation



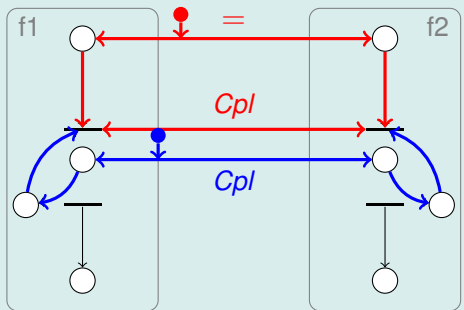
Coupling Invariant Cpl

Loop synchronisation



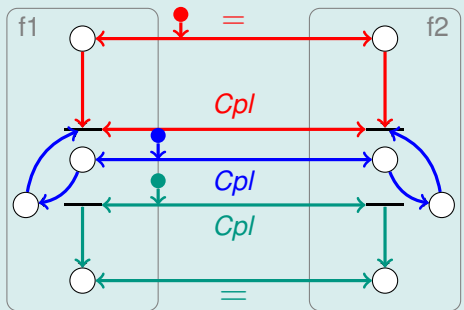
Coupling Invariant Cpl

Loop synchronisation



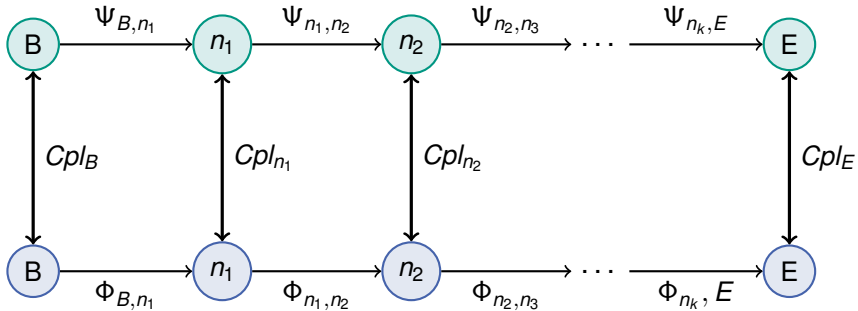
Coupling Invariant Cpl

Loop synchronisation



Coupling Invariant Cpl

Synchronised Traces



Relational Verification for Object-oriented Programs



www.key-project.org

Project Consortium

- Bernhard Beckert
Karlsruhe Institute of Technology
- Reiner Hähnle
TU Darmstadt
- Wolfgang Ahrendt
Chalmers Univ., Gothenburg



www.key-project.org

Deductive Verification of

- Java
- Specification:
Java Modeling Language
- Source-code level



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KeY Tool

- Deductive rules for all Java features



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KeY Tool

- Deductive rules for all Java features
- Symbolic execution



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Deductive Verification of

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KeY Tool

- Deductive rules for all Java features
- Symbolic execution
- Java Card (Java 1.4)



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Deductive Verification of

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KeY Tool

- Deductive rules for all Java features
- Symbolic execution
- Java Card (Java 1.4)
- **Semi-automated**
(automation and usability both important)





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Deductive Verification of

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KeY Tool

- Deductive rules for all Java features
- Symbolic execution
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(automation and usability both important)



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Deductive Verification of

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- Source-code level

KeY Tool

- Deductive rules for all Java features
- Symbolic execution
- Java Card (Java 1.4)
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(automation and usability both important)



Leakage by aliasing

```
void m() {  
    C c1 = new C();    // new obj  
    C c2 = c1;         // alias  
    c2.x = high;  
    low  = c1.x;  
}
```

Leakage by aliasing

```
void m() {  
    C c1 = new C();    // new obj  
    C c2 = c1;         // alias  
    c2.x = high;  
    low  = c1.x;  
}
```

NOT SECURE

Object creation and object identity

```
if (high > 0) {  
    low1 = new C();  
    low2 = new C();  
} else {  
    low2 = new C();  
    low1 = new C();  
}
```

Object creation and object identity

```
if (high > 0) {  
    low1 = new C();  
    low2 = new C();  
} else {  
    low2 = new C();  
    low1 = new C();  
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```

SECURE

E-Voting Case Study

Joint work with

- Ralph Küsters, Trier
- Gregor Snelting, Karlsruhe

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Proof Goal

The sum is the only information about the votes that is leaked.

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Hybrid Approach

[GRSD 2013]

- information-flow analysis in JOANA (w/o declassification)
- + functional verification in KeY
- = non-interference with declassification

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Hybrid Approach

[GRSD 2013]

- information-flow analysis in JOANA (w/o declassification)
- + functional verification in KeY
- = non-interference with declassification

Simplified system fully verified (functional and information-flow)



Relational Verification of Programmable Logic Controllers

PLC Software Equivalence



Relational vs. Functional

○○○○○

Object-oriented Programs

○○○○

Programmable Logic Controllers

●●○○○○○○○

C Programs

○○○○

Demo Reve Tool

○○○

PLC Software Equivalence



Collaboration with



Technische Universität München

Prof. Vogel-Heuser

Relational vs. Functional

○○○○○

Object-oriented Programs

○○○○

Programmable Logic Controllers

●●○○○○○○○

C Programs

○○○○

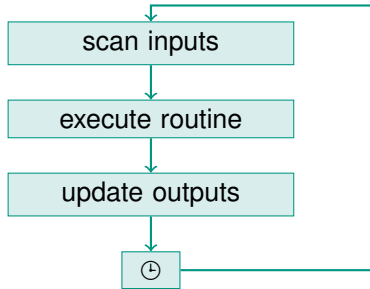
Demo Reve Tool

○○○

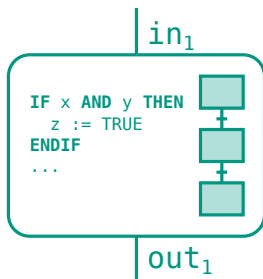
Programmable Logic Controllers (PLCs)

- special-purpose programming languages (IEC 61131, ...)
- simple structure (scan cycles)

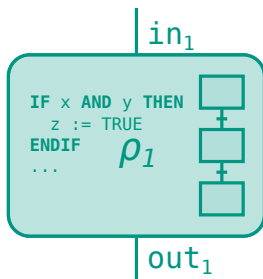
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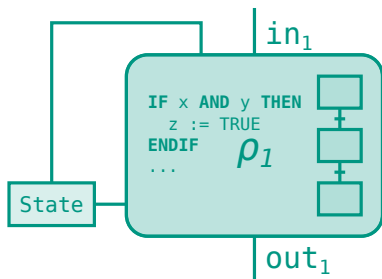
Equivalence of PLC Programs



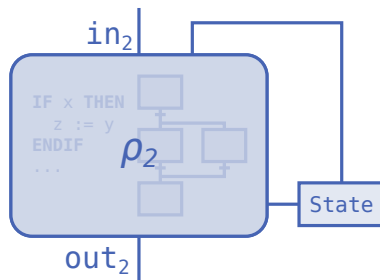
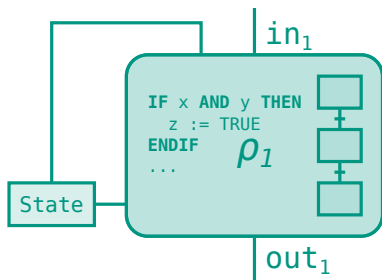
Equivalence of PLC Programs



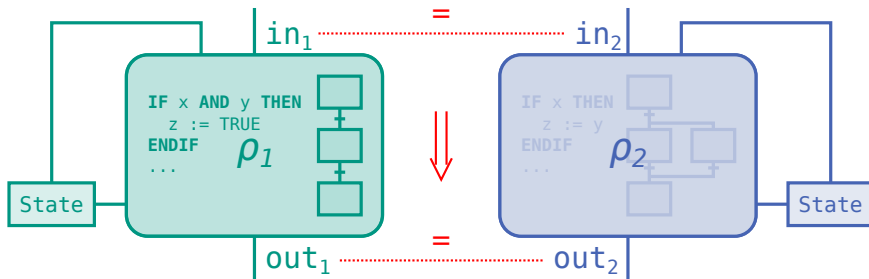
Equivalence of PLC Programs



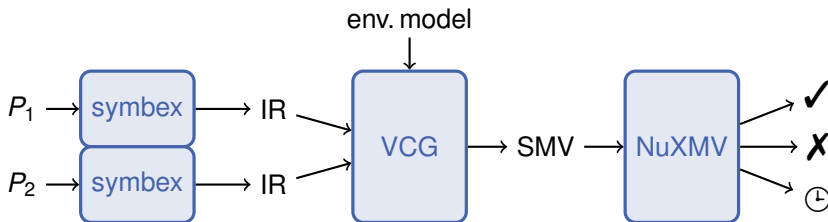
Equivalence of PLC Programs



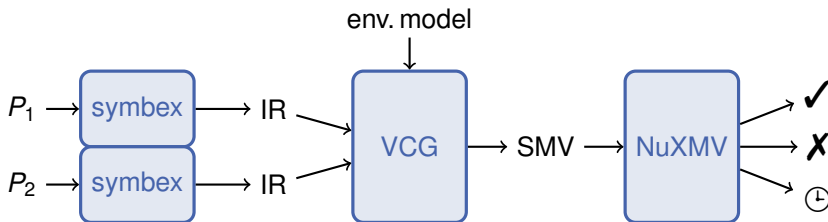
Equivalence of PLC Programs



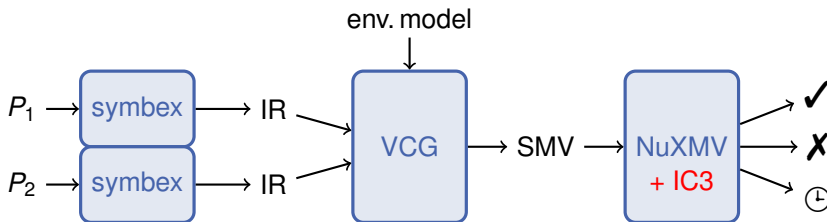
Relational Verification Workflow for PLC:



Relational Verification Workflow for PLC:



Relational Verification Workflow for PLC:

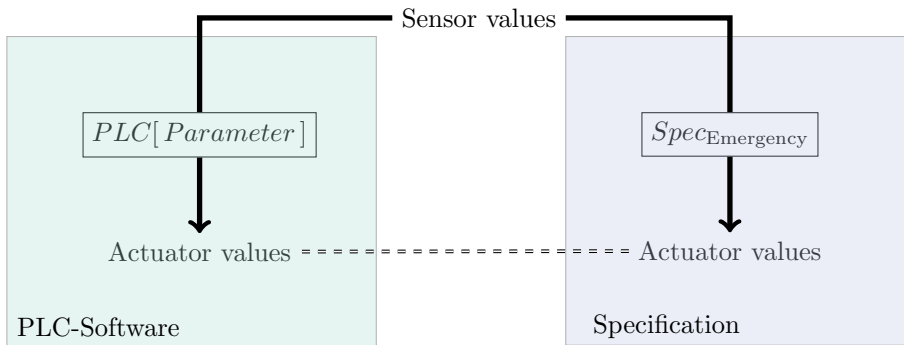


Attacker: Can change system parameters
(remote maintenance)

Attacker: Can change system parameters
(remote maintenance)

Proof Goal: No interference with critical functionality
(safety features)

Non-interference of Parameters with Safety Feature

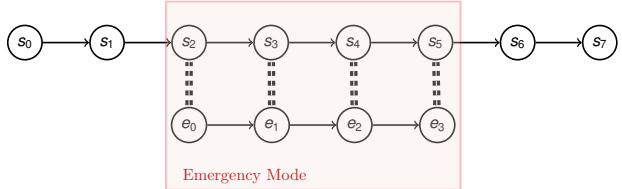


Non-interference of Parameters with Safety Feature

Proof Obligation

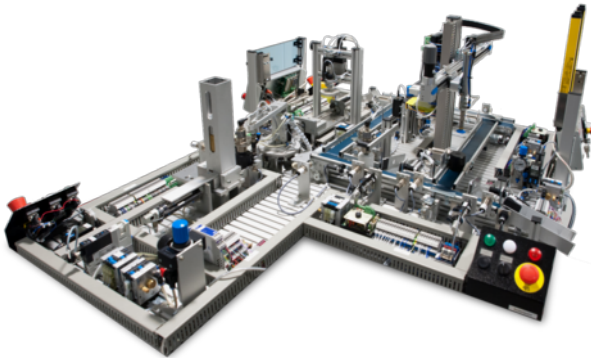
$$\forall Parameter : \mathbf{G} (Emergency \rightarrow PLC[Parameter] \approx Spec_{Emergency})$$

$PLC[Parameter] :$

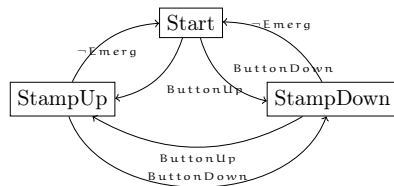
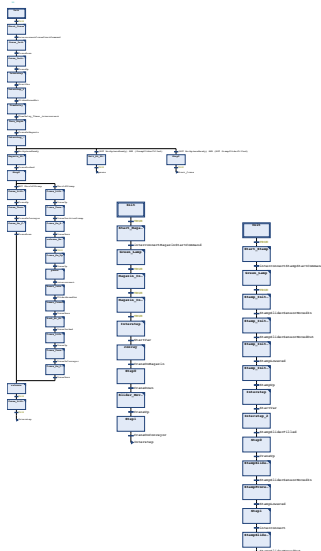


$S_{Emergency} :$

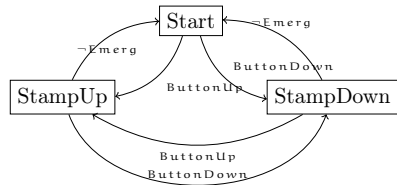
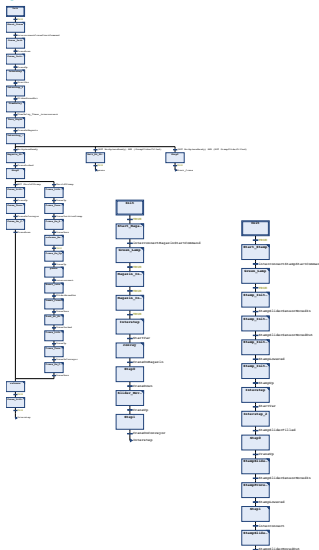
Case Study: Pick-and-Place Unit



Case Study: Pick-and-Place Unit



Case Study: Pick-and-Place Unit

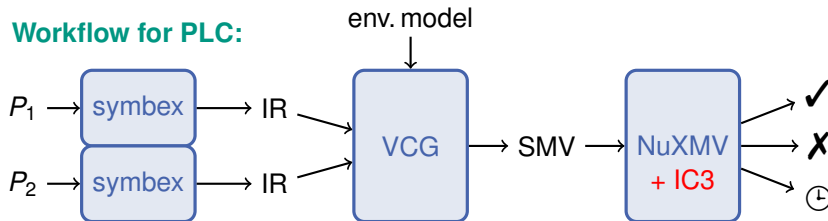


Relational: 300ms

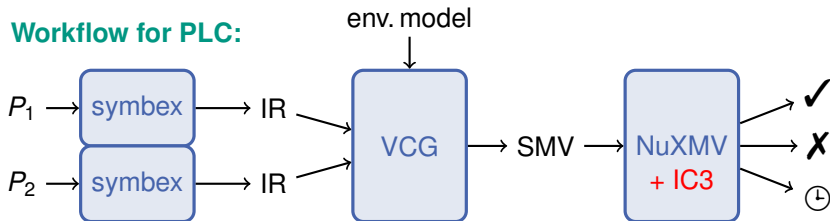
Functional: timeout (30 min)

Relational Verification of C Programs

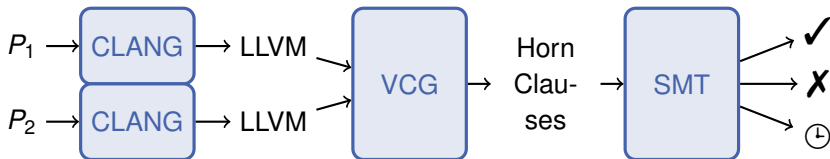
Workflow for PLC:



Workflow for PLC:



Workflow for C Programs:



Coupling invariant inferred automatically!

(Z3/Eldarica)

Our approach by example

Original code

```
int f1(int n) {  
    int result = 1;  
    n = n/10;  
    while(n > 0) {  
        result ++;  
        n = n/10;  
    }  
    return result;  
}
```

What does it compute?

Original code

```
int f1(int n) {  
    int result = 1;  
    n = n/10;  
    while(n > 0) {  
        result ++;  
        n = n/10;  
    }  
    return result;  
}
```

What does it compute?

... the number of decimal digits of a non-negative number n .

Behaviour preserved?

Original code

```
int f1(int n) {  
    int result = 1;  
    n = n/10;  
    while(n > 0) {  
        result ++;  
        n = n/10;  
    }  
    return result;  
}
```

Optimised version

```
int f2(int n) {  
    int result = 1;  
    while(true) {  
        if(n<10) return result;  
        if(n<100) return result+1;  
        if(n<1000) return result+2;  
        if(n<10000) return result+3;  
        n /= 10000; result += 4;  
    }  
    return result;  
}
```

Optimisation uses fewer divisions (≈ 7 times faster)

[A. Alexandrescu. *Three optimization tips for C++*, 2012]

Demo: rêve Tool

Regression verification:

`formal.iti.kit.edu/improve/reve/`

Non-interference:

`formal.iti.kit.edu/improve/reve/noninter/`

Try for yourself!

Automatically check two programs for equivalence

Developed and maintained as part of the IMPROVE project by Mattias Ulbrich, Vladimir Klebanov and Moritz Kiefer.

Load a predefined example:

memset_1

(examples suffixed with ! contain programs that do **not** behave equally)

or enter two programs:

```
/* openbsd */
#include <stddef.h>
extern int __mark(int);

void *
memset(void *dst, int c, size_t n)
{
    if (n != 0) {
        unsigned char *d = dst;

        do
            *d++ = (unsigned char)c;
        while (__mark(0) & (--n != 0));
    }
    return (dst); }

```

```
/* dietlibc */
#include <stddef.h>
extern int __mark(int);
void* memset(void * dst, int s, size_t count) {
    register char * a = dst;
    count++; /* this actually creates smaller code than using count-- */
    while (--count) {
        *a++ = s;
        __mark(0);
    }
    return dst;
}

```

Check equivalence

Your programs are sent to the server. Please be a little patient for the answer...

> Running llrêve

> Running Eldarica

PROGRAMS HAVE BEEN PROVED EQUIVALENT.

```
sat
inv_main_0(A,B,C,D,E,F,G,H,I,J,K,L) :- (((((A = G), (B = J)), (C = H)), (D = I)), (\+((E = K))); (F = L))).
```

sat means that the two programs behave equally.

unsat means that there is at least one input on which the programs behave differently. See counterexample below.

If no verdict is presented, the tool may have timed out (TO set to 60s for this server)

Automatically check non-interference for C programs

Developed and maintained as part of the IMPROVE project by Mattias Ulbrich, Vladimir Klebanov and Moritz Kiefer.

Load a predefined example:

hammer (examples suffixed with ! contain programs that do **not** behave equally)

or enter a program:

Parameters which are "low":

Program:

```
int secure_if1(int high) {
  int x = 0;
  int y = 0;
  int sum = 0;
  while (__mark(1) & y < 10) {
    sum += x;
    if (y == 5) {}
    x = high;
    y = 9;
  }
  x++;
  y++;
}
return sum; // This is a secure example from a tutorial by Christian Hammer
}
```

Check non-interference Your program is sent to the server. Please be a little patient for the answer ...

Program proved non-interferent: No flow from high to return value.

```
sat
inv_main_1(A,B,C,D,E,F,G,H) :- (((((((((B = F), (C = G)), (D = 5)), (H = 5)); (((((B =
F), (C = 4)), (D = 4)), (G = 4)), (H = 4))); (((((B = F), (C = 3)), (D = 3)), (G = 3)),
(H = 3))); (((((B = F), (C = 2)), (D = 2)), (G = 2)), (H = 2))); (((((B = F), (C = 1)),
(D = 1)), (G = 1)), (H = 1))); (((((B = F), (C = 0)), (D = 0)), (G = 0)), (H = 0)));
((((B = F), (H = 10)), (D >= 10)), (((-8 - D) mod 6) = 0))).
```

◀ ▶ ⏪ ⏩ ⏴ ⏵ ⏶ ⏷ ⏸ ⏹ ⏺ ⏻ ⏼ ⏽ ⏾ ⏿ 🔍 ↺